

```
## This is a Cupcake Monster program that I started on Feb 27th.
## I'm a total n00b, so keep that in mind.
## I just wanted to write a complete program that would run by itself.
## version 0.1 (I think?)
print('Welcome to the Cupcake Monster Program (an semi-interactive narrative).\n\
Made by S.E.Hatfield. Press Enter to advance')
input() # The majority of this part of the code is print, then input.
print('First, you are going to need this: a cupcake tin.')
input()
print('You receive a cupcake tin. It has a lot of cupcakes.')
input()
print('The smell of fresh cupcakes attracts the Cupcake Monster!')
print('The Cupcake Monster approaches you....don\'t be afraid...')
input()
print('''\
Hello, I'm the cupcake monster. I'm hungry...for CUPCAKES!
May I have a cupcake?
''')
## In an earlier part of the design stage, the program kept track of
## how many cupcakes you gave to the Monster. I dropped the idea,
## but I liked the writing here so much I've kept it for later.
complaint_greedy = 'You refused to give any cupcakes this time.\n\
The Cupcake Monster walks away, sobbing. The cupcake tin mystically\n\
disappears, leaving only the smell of sugary anguish.'
## Classy.
total = 0
while total < 25:
    cupcakes = input('How many cupcakes to give the monster? ')
    total = total + int(cupcakes)
    print('\n"I have {} cupcakes in my belly.\n".format(total))
print('Thanks for playing the \'Cupcake Monster Program!\n')
input() # ...and the program ends.
```